



$$WS = E_{\xi} \left[\min_{\xi} \left(\sum_{j=1}^n c_j x_j + \sum_{j=1}^m g_j(x_j) \right) \right]$$

subject to:
 $\sum_{j=1}^n a_{ij} x_j \leq b_i$
 $x_j \geq 0$

Gurobi Implementation

2015 summer



lobal
Logistics Lab.



Outlines

- ✓ Introduction
- ✓ Installing Gurobi
- ✓ Creating a visual studio C++ project for Groubi
- ✓ Building and solving Gurobi model



Introduction (1/4)

- ✓ Gurobi is a state-of-the-art solver engine for optimization problems, including
 - Linear Problem (LP)
 - Mixed-Integer Linear Programming (MILP)
 - Quadratic Problem (QP) and Mixed-Integer Quadratic Problem (MIQP) (Gurobi 4.0 and later version)
 - Quadratically constrained programming (QCP) and Mixed-integer quadratically constrained programming (MIQCP) (Gurobi 5.0 and later version)
- ✓ Gurobi supports **parallel computing** for the modern **multi-core PCs**. It also offers **Groubi Cloud** on the Amazon Elastic Computing Cloud (EC2).



Introduction (2/4)

- ✓ Gurobi provides different interfaces for different users:
 - Gurobi [Command Line](#)
 - Gurobi [Interactive Shell](#)
 - programming language:
 - ➔ C, C++, C#, Java, Python, VB, MATLAB or R.
 - Different modeling systems: **AMPL**, **GAMS**, **AIMMS**, **Microsoft Solver Foundation**, and etc.



MathWorks



R





Introduction (3/4)

- ✓ Groubi supports most platforms including Windows, Linux, and Mac OS X.
- ✓ The platforms for Gurobi Optimizer 6.0 include:

platform	Operating System	Compiler
Windows 32-bit (win32) Windows 64-bit (win64)	Windows Vista, Windows 7, Windows 8.1 and Windows Server 2008 R2	Visual Studio 2010, 2012, 2013
Linux 64-bit (linux64)	Red Hat, SUSE, Ubuntu	GCC 4.1, 4.3, 4.4, 4.6
Mac OS 64-bit (mac64)	Mac OS X 10.7 - 10.10	Xcode 4, 5, 6

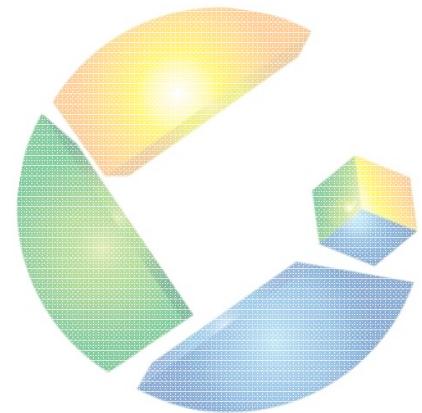


Introduction (4/4)

- ✓ Groubi offers flexible software licensing strategies in different license types, including
 - Free evaluation license (all the features and power).
 - Commercial licenses: *named-user, single-use, unlimited-use, compute server, on demand cloud, and prepaid cloud* licenses.
 - **Free academic license.**
- ✓ For **free academic license**, you need to update your license every six months, and one license only for one PC.



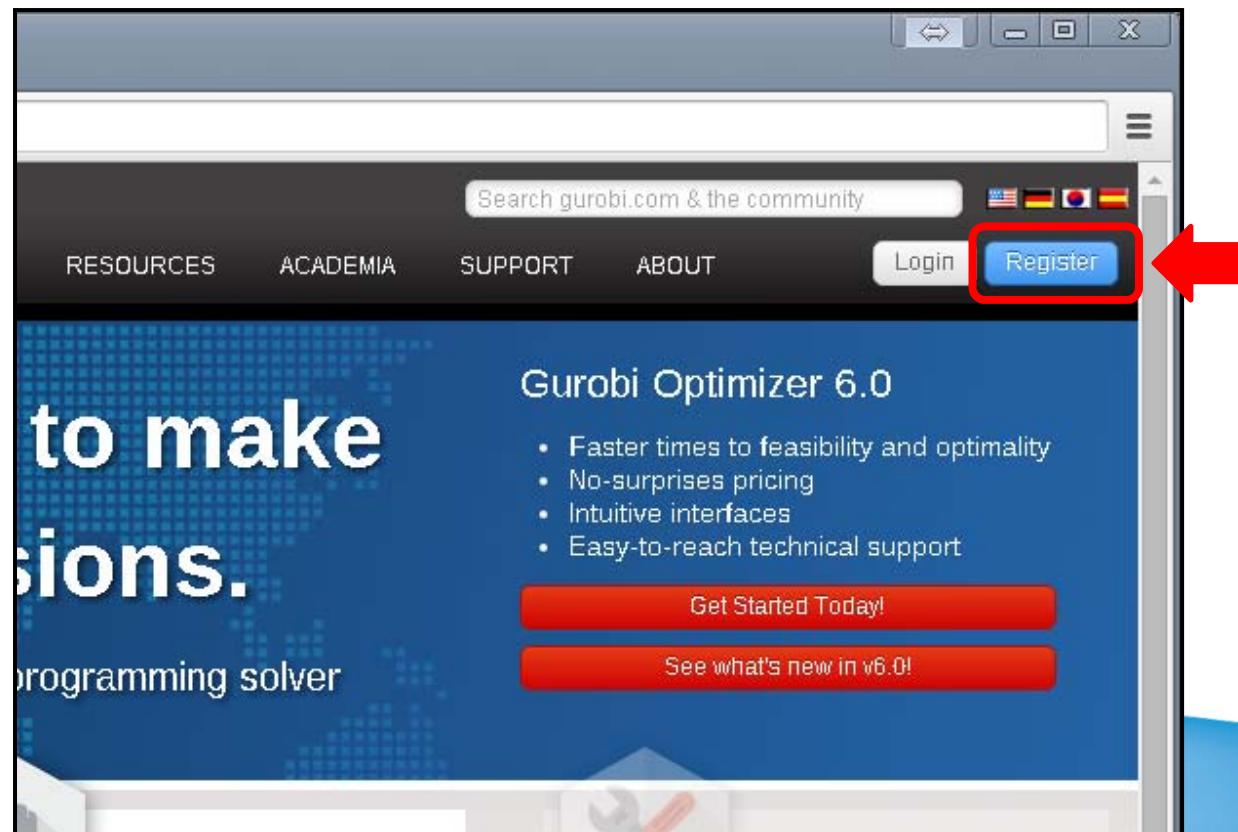
Installation





Installation (1/8)

- ✓ Go to Gurobi's website: <http://www.gurobi.com/>
- ✓ Register an Account





Installation (2/8)

- ✓ Fill out the form and submit, then you can activate your account and get the password from e-mail.

Account Type: Commercial Academic 

First Name: *

Last Name: *

Email Address: *

University: *

Academic Position: Select one... ▾

Phone Number:

Check this box if you also consult with commercial businesses:

Access Now



Installation (3/8)

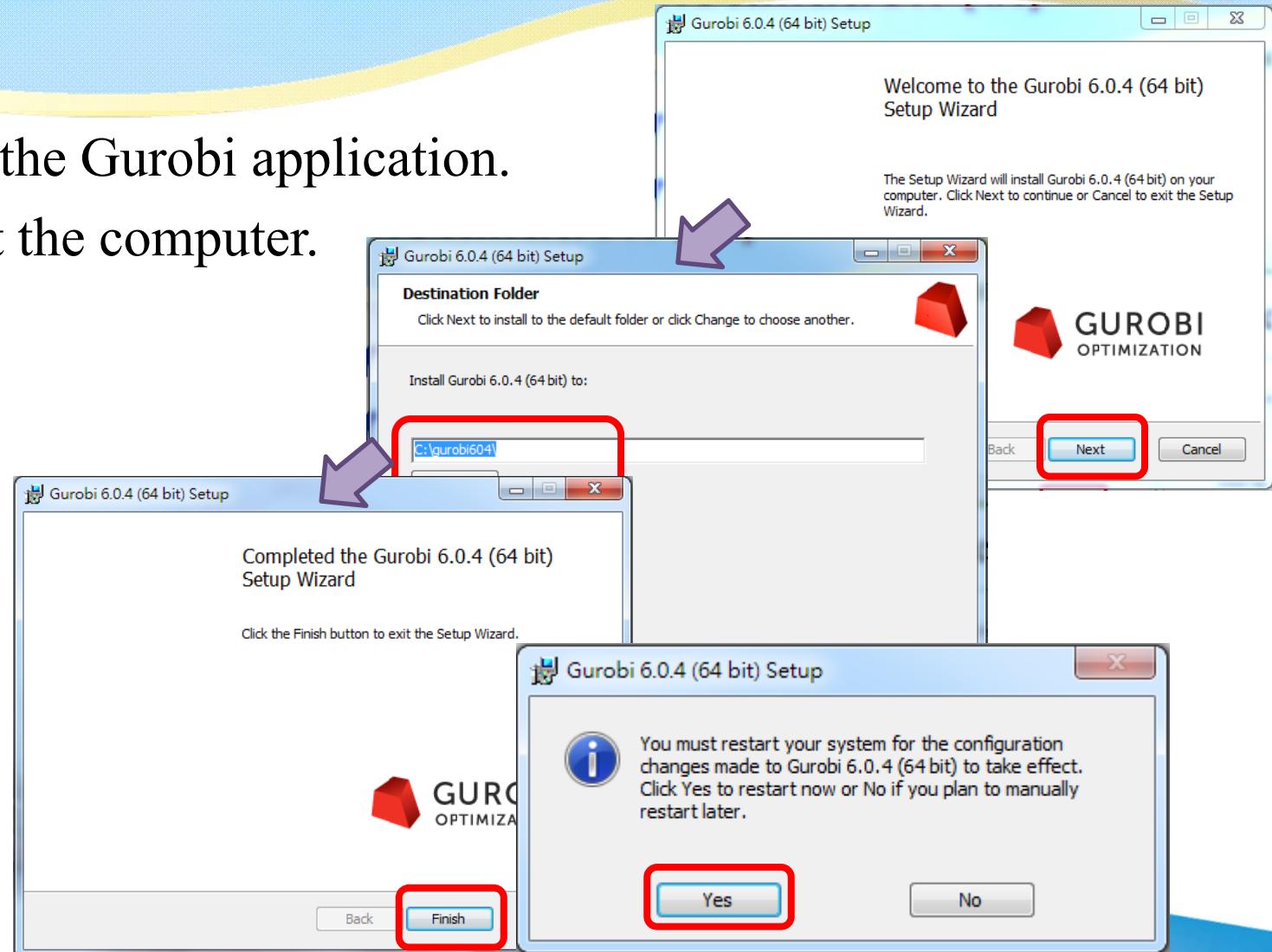
- ✓ Login your account, and go to Download Center to download the newest version of Gurobi Optimizer according to your PC's platform.

The screenshot shows the Gurobi Optimization website. At the top, there is a navigation bar with tabs for PRODUCTS, DOWNLOADS, and RESOURCES. Below the navigation bar, there is a breadcrumb trail: Home > Downloads > Download Center. A red box highlights the 'Download Center' link in the breadcrumb trail. The main content area features a large 'Download Center' button with a red arrow icon and the text 'Download Center'. Below it, there is a message: 'To use Gurobi, you need to first download the software and then get a license.' There are also links for 'Gurobi Software', 'AMPL Software', and 'Licenses'.

The screenshot shows the 'Download Center' page for Gurobi. At the top, there is a header with a download icon and the text 'Download Center'. Below the header, there is a message: 'To use Gurobi, you need to first download the software and then get a license.' In the center, there is a large red button with a download icon and the text 'Gurobi Optimizer'. To the right of this button, there is another button for 'Gurobi Solver for AMPL'. Below these buttons, there is a section titled 'Current version: 6.0.4' with a dropdown menu for 'Windows 64' selected. Other options in the dropdown menu include 'README', 'Windows 32', 'Windows 64' (selected), 'Linux 64', 'Mac OS', and 'AIX'. A red arrow points from the 'Download Center' link in the previous screenshot to this 'Gurobi Optimizer' button.

Installation (4/8)

- ✓ Install the Gurobi application.
- ✓ Restart the computer.





Installation (5/8)

- ✓ Login you Gurobi's account, and request for a Free Academic License.

Free Academic License

Request a free academic license

To request a free academic license, please read and accept the End User License Agreement.

[End User License Agreement \(View in PDF\)](#)

I accept the End User License Agreement

Conditions for the use of an Academic License: An academic license may only be used by a faculty member, a student, or a member of the research or administrative staffs of a degree-granting academic institution. The code may be used only for research and educational purposes.

Access for commercial purposes is forbidden.

I accept these conditions

We urge academic users to upgrade to the latest version of Gurobi Optimizer. Some features, such as `grbgetkey`, may not work correctly in older releases.

[Request License](#)

The screenshot shows the Gurobi website's navigation bar with 'PRODUCTS' (highlighted with a red arrow), 'DOWNLOADS' (highlighted with a red box), 'RESOURCES', 'ACADEMIA' (highlighted with a red box), and 'SUPPORT'. A dropdown menu under 'ACADEMIA' shows 'Gurobi Software', 'AMPL Software', 'Licenses >>' (highlighted with a red box), 'License Center' (highlighted with a purple arrow), 'Your Gurobi Licenses', 'Your Cloud Licenses', 'Commercial Evaluation', 'University License' (highlighted with a red box), and 'Online Course License'.



Installation (6/8)

- ✓ Login you Gurobi's account,
and request for a Free Academic License.

License Detail

License ID 98313

Information and installation instructions

License ID	98313
Date Issued	2015-08-11
Purpose	Trial
License Type	Free Academic
Key Type	ACADEMIC
Version	6
Distributed Limit	0
Expiration Date	2016-08-10
Host Name	
Host ID	

To install this license on a computer where Gurobi Optimizer is installed (only) or a command/terminal prompt (any system):

```
grbgetkey cfefab50-401a-[REDACTED]
```

The `grbgetkey` command requires an active internet connection. If you get no response or an error message such as "Unable to contact key server", please [click here](#) for additional instructions.

Copy the key.

To install this license on a computer where Gurobi Optimizer is installed (only) or a command/terminal prompt (any system):

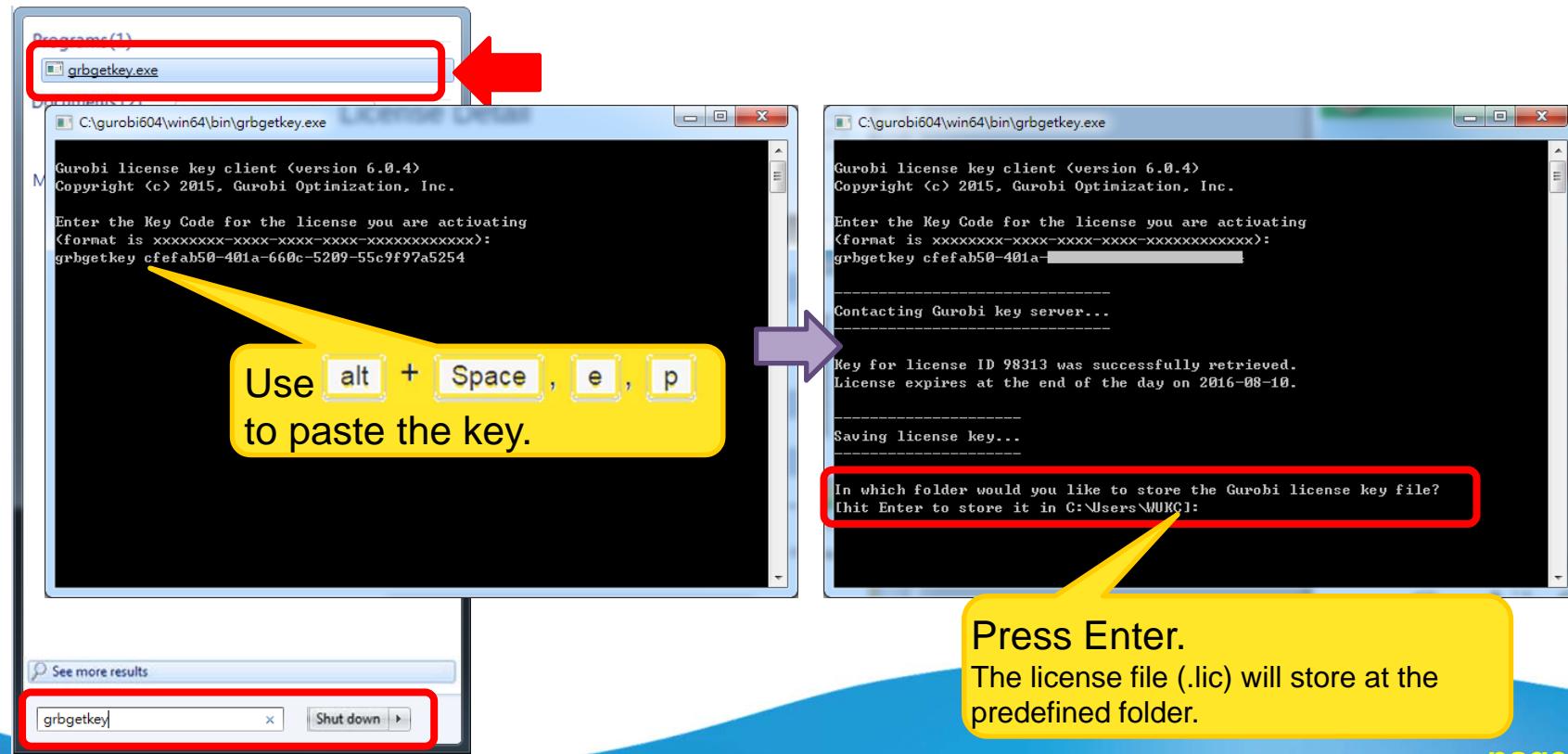
```
grbgetkey cfefab50-401a-[REDACTED]
```

The `grbgetkey` command requires an active internet connection. If you get no response or an error message such as "Unable to contact key server", please [click here](#) for additional instructions.



Installation (7/8)

- ✓ Copy and paste `grbgetkey` and `lincense` and to the Search box on the Start menu (Windows only).





Installation (8/8)

- ✓ Copy and paste `grbgetkey` and `lincense` and to the Start/Run menu (Windows only).

```
C:\gurobi604\win64\bin\grbgetkey.exe
Gurobi license key client <version 6.0.4>
Copyright (c) 2015, Gurobi Optimization, Inc.

Enter the Key Code for the license you are activating
<format is xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx>:
grbgetkey cfefab50-401a-XXXXXXXXXX

Contacting Gurobi key server...

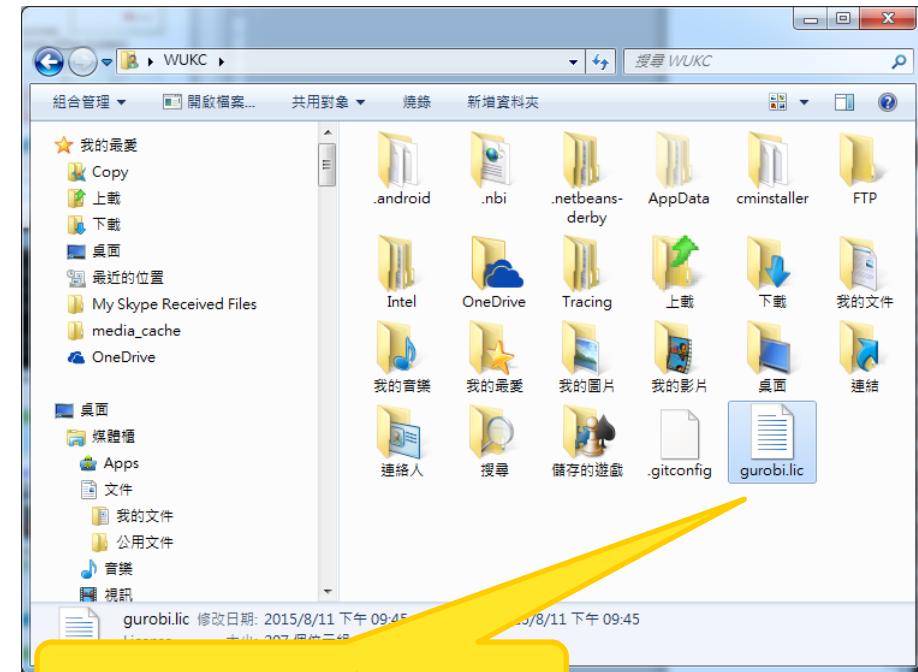
Key for license ID 98313 was successfully retrieved.
License expires at the end of the day on 2016-08-10.

Saving license key...

In which folder would you like to store the Gurobi license key file?
[hit Enter to store it in C:\Users\WUKC\]:

--> License key saved to file 'C:\Users\WUKC\gurobi.lic'.

Press [Enter] to exit
```



Don't move the file.

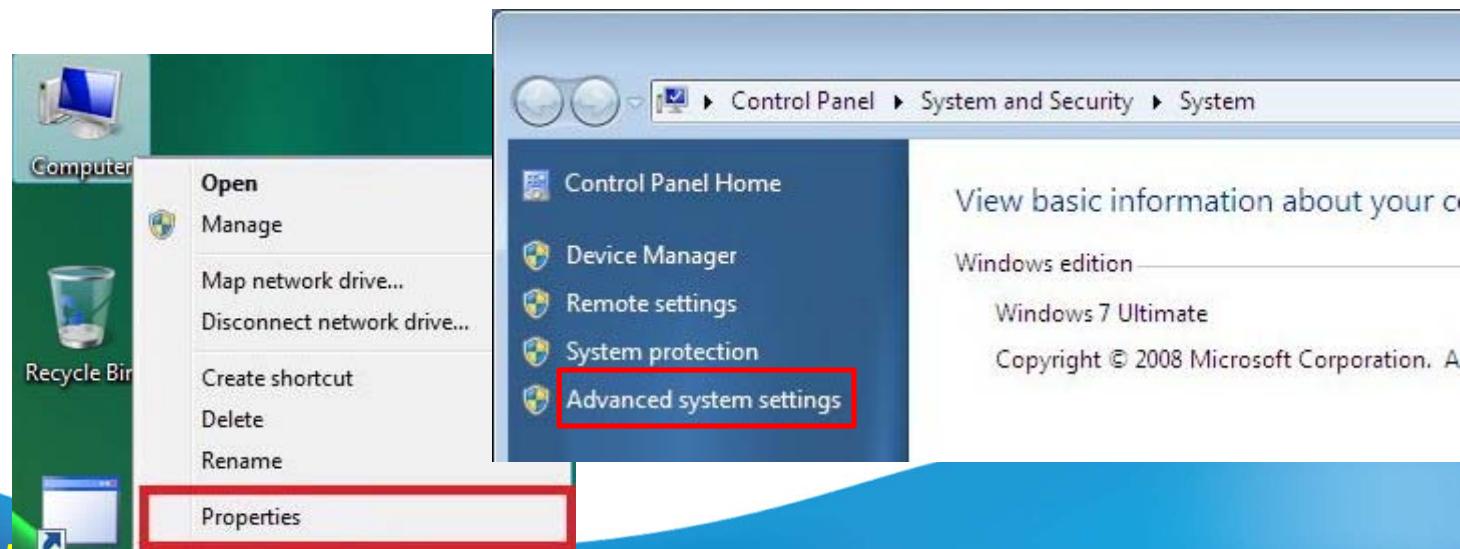
Installation [additional] (1/4)

- When a C++ program uses the Gurobi solver, but an error with code number 10009 is shown. Then, (1) check the expired day of the license, or (2) check the location of Gurobi.



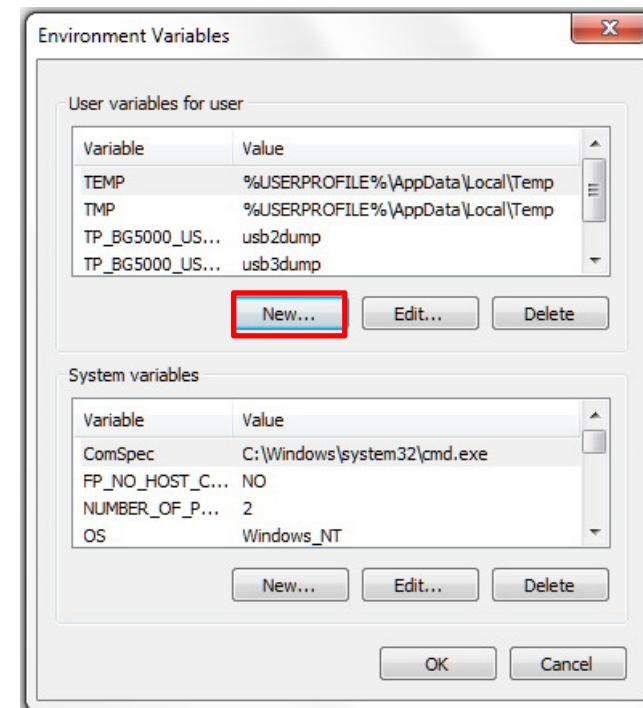
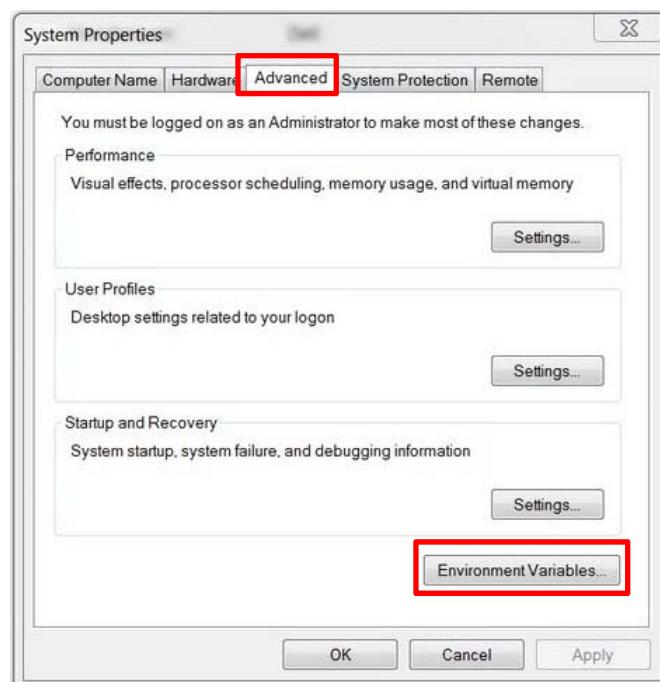
Installation [additional] (2/4)

- ✓ The default location for Gurobi is in C drive (C:\gurobi~~xxx~~). If you install Gurobi to other drives, the environment variables of Windows needs to be modified.
- 1) Right click on the Computer icon and choose Properties option.
 - 2) Click on Advanced system settings in the left pane



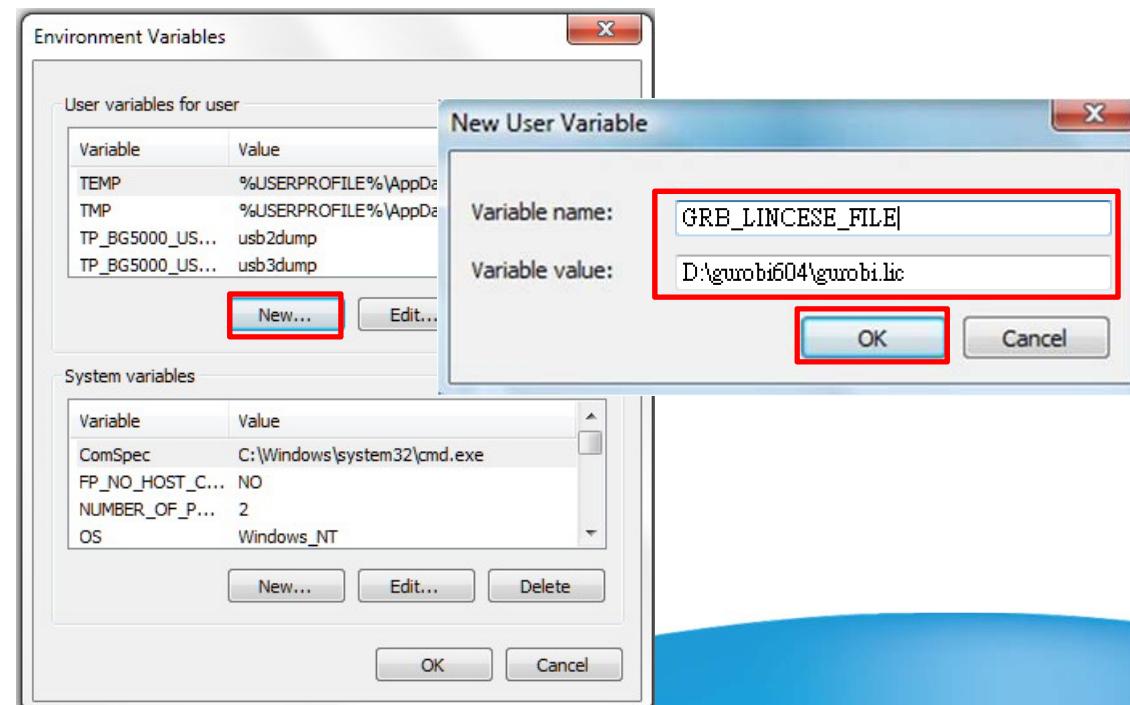
Installation [additional] (3/4)

- 3) Select Advanced tab and click on Environment Variables
- 4) Add a new User variable click on New button.



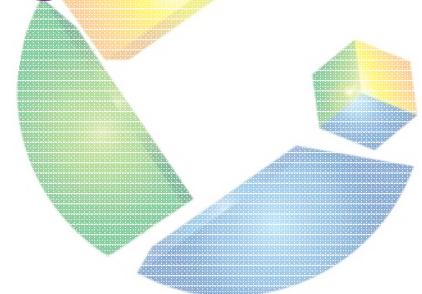
Installation [additional] (4/4)

- 5) Give Variable name = **GRB_LICENSE_FILE**
and Variable value = **D:\gurobi604\gurobi.lic** (location of the file)
- 6) Restart your Visual Studio!





Creating Visual C++ Project





Creating Visual C++ Project (1/9)

The screenshot shows the Microsoft Visual Studio Start Page. The 'FILE' menu is highlighted with a red circle labeled 1. The 'New' option is selected with a red circle labeled 2. A sub-menu is open with a red circle labeled 3, showing options: Project... (highlighted), Web Site..., Team Project..., File..., and Project From Existing Code... .

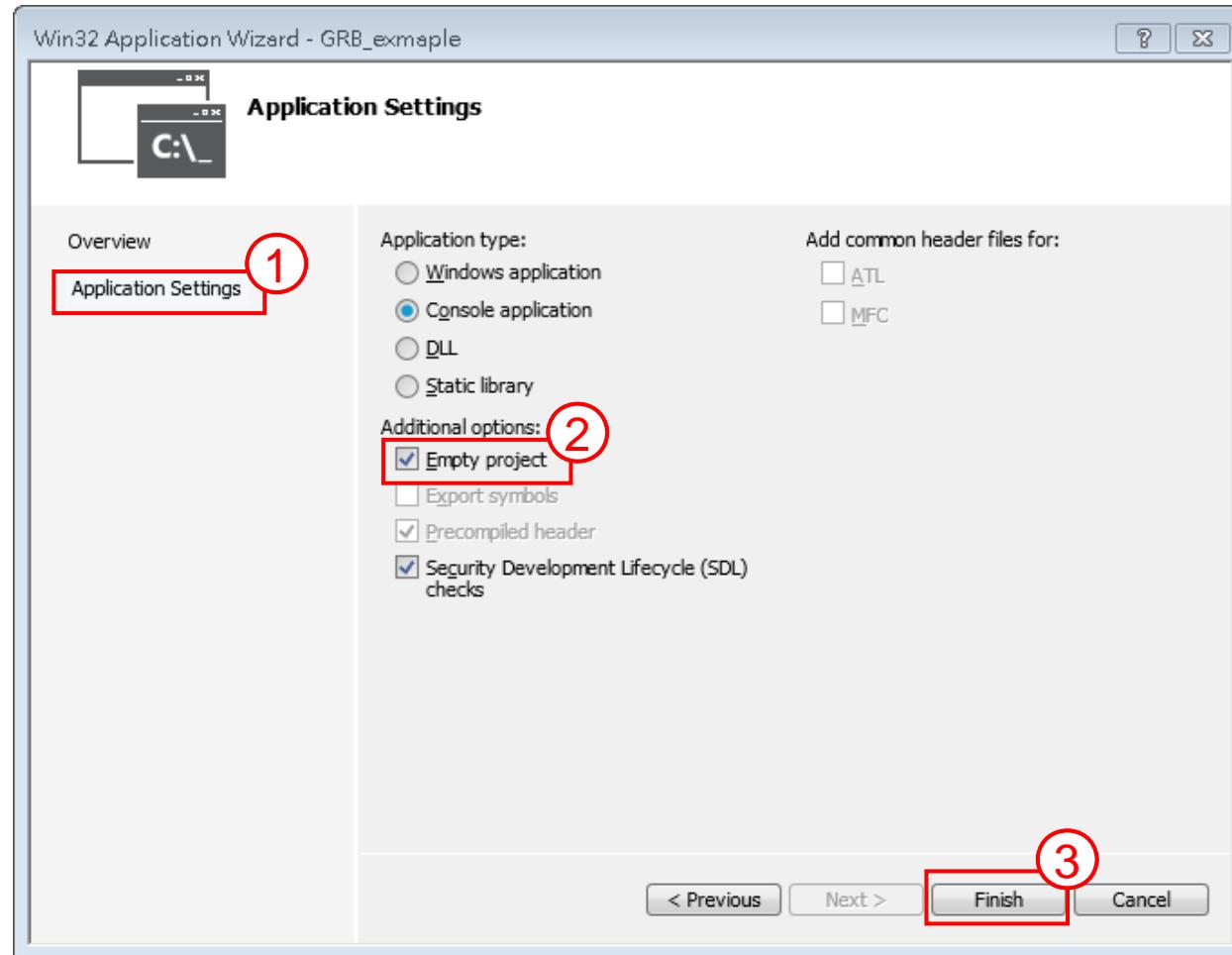
The 'New Project' dialog box is displayed. The 'Type' dropdown is set to 'Visual C++' with a red circle labeled 6. The 'Template' dropdown is set to 'Win32' with a red circle labeled 5. The 'Visual C++' section is expanded with a red circle labeled 4, showing ATL, CLR, General, MFC, Test, and Win32. The 'Win32 Console Application' template is selected with a red circle labeled 6. The 'Name:' field contains 'GRB_exmaple' with a red circle labeled 7. The 'Location:' field shows the path 'c:\users\wquincy\documents\visual studio 2013\Projects' with a red circle labeled 8. The 'OK' button is highlighted with a red circle labeled 9.

Checklist:

- ✓ 『File』 → 『New』 → 『Project』
- ✓ 『Visual C++』 → 『Win32』
→ 『Win32 Console Application』
- ✓ Give a name, choose a location, then click 『OK』



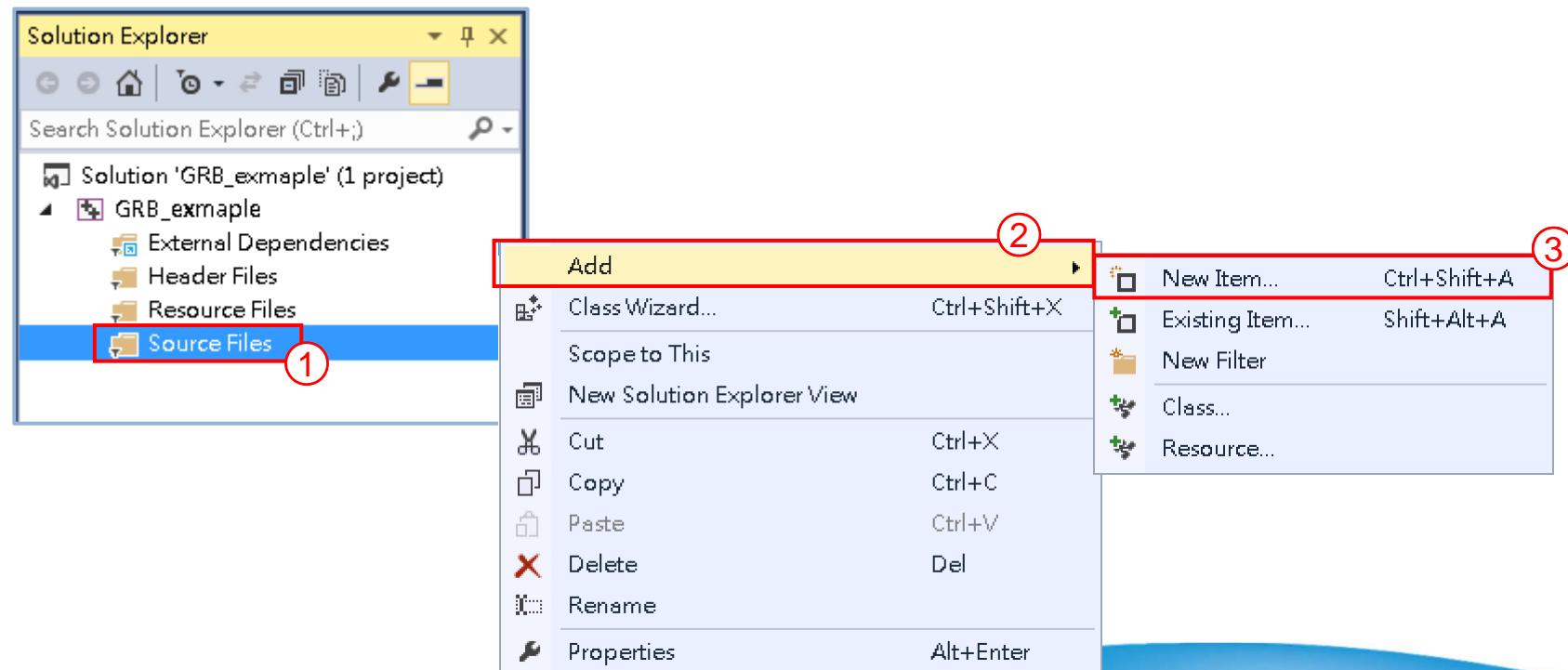
Creating Visual C++ Project (2/9)





Creating Visual C++ Project (3/9)

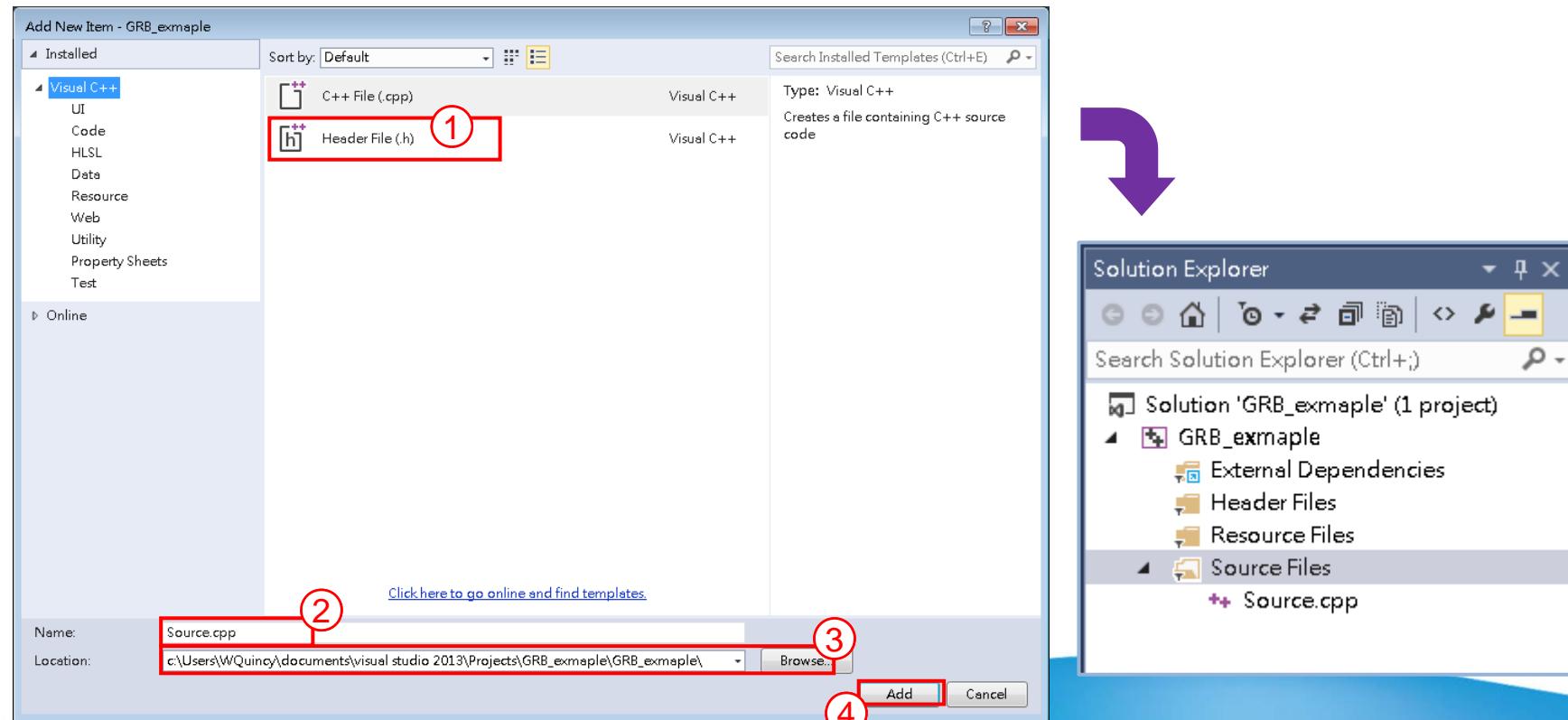
- ✓ If the CPP file exists, click 『Add』 → 『Existing Item』
- ✓ Otherwise, click 『Add』 → 『New Item』



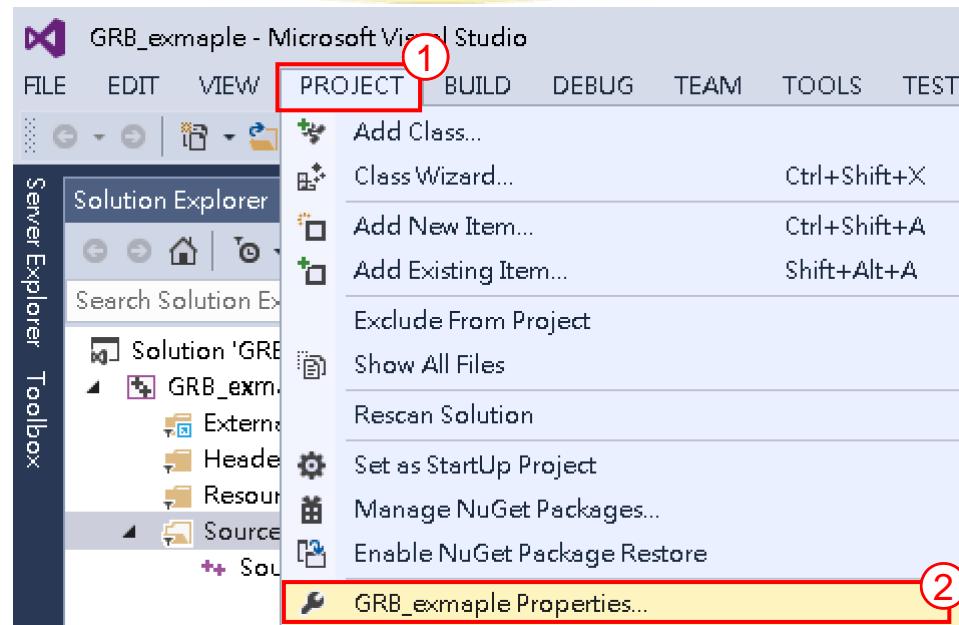


Creating Visual C++ Project (4/9)

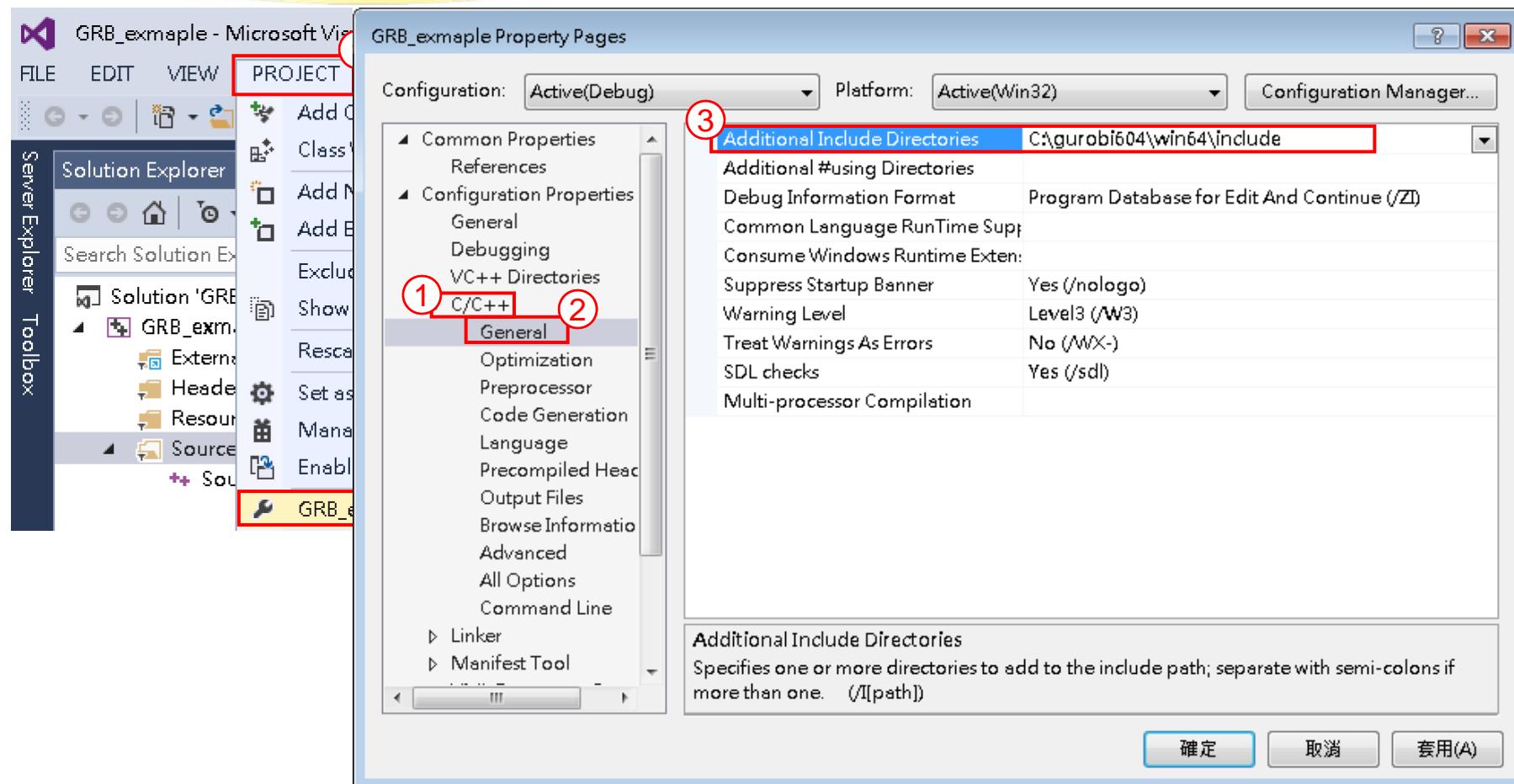
- ✓ Choose «C++ File (.cpp)», fill in «Name» and «Location»
- ✓ Then, we can find a blank cpp file shown in «Solution Explorer»



Creating Visual C++ Project (5/9)

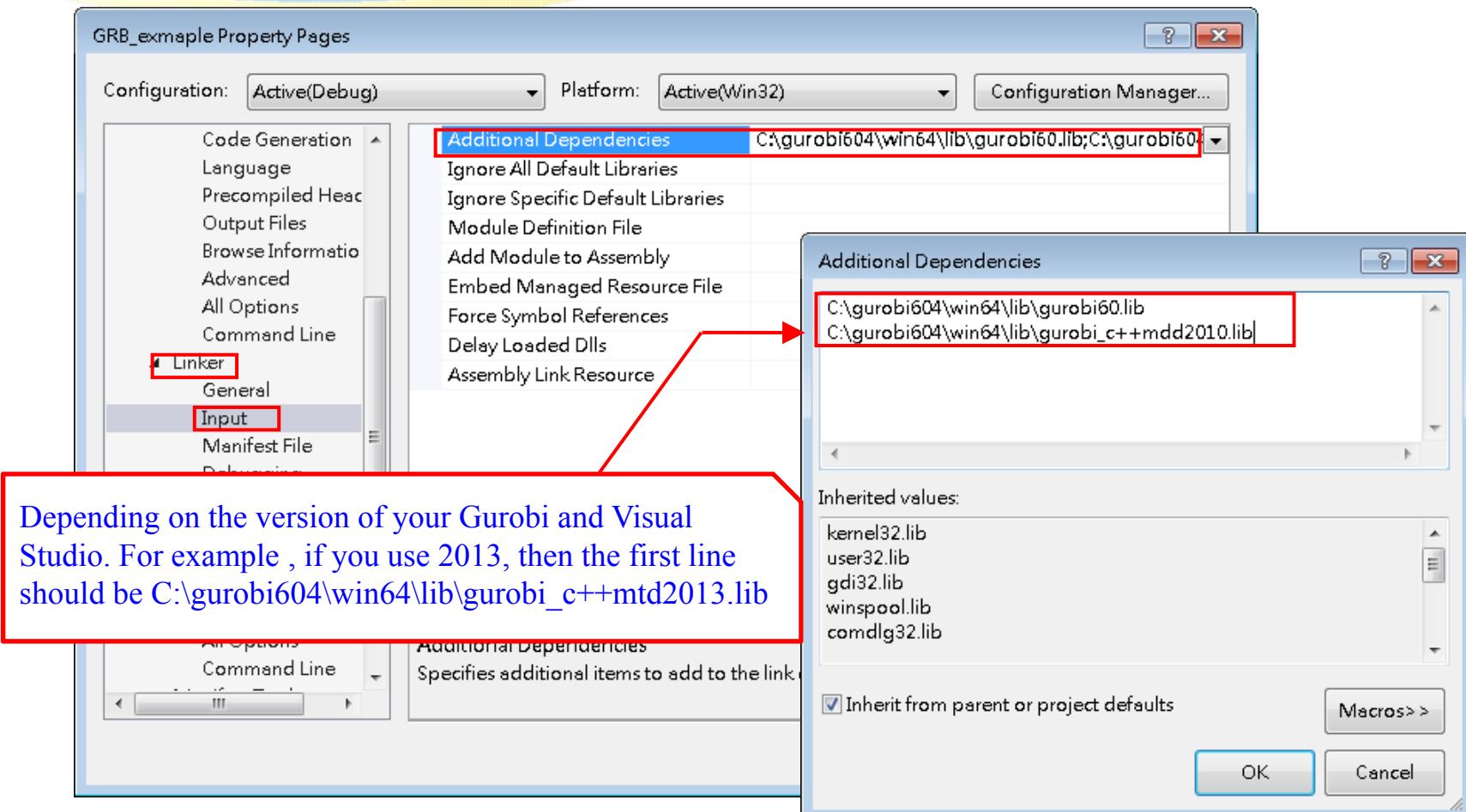


Creating Visual C++ Project (5/9)



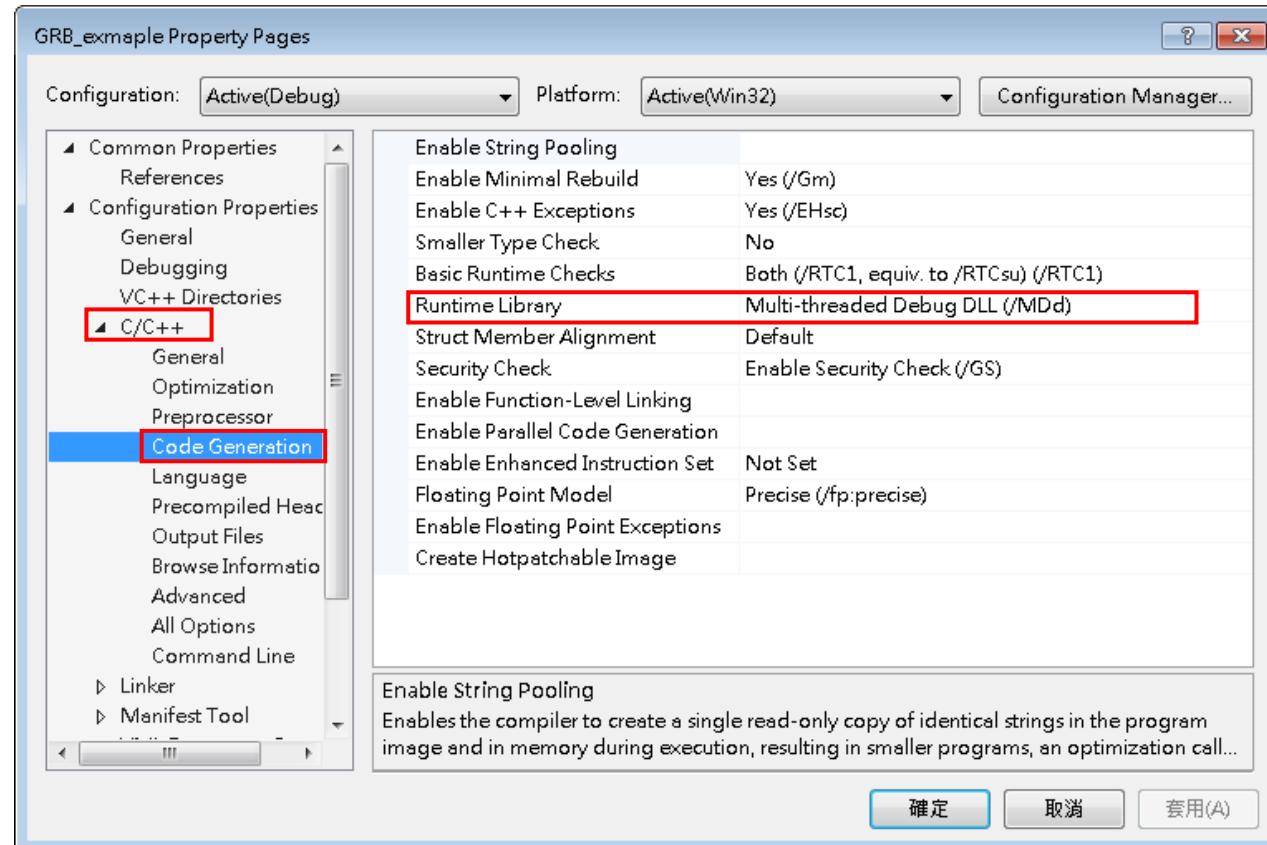


Creating Visual C++ Project (6/9)



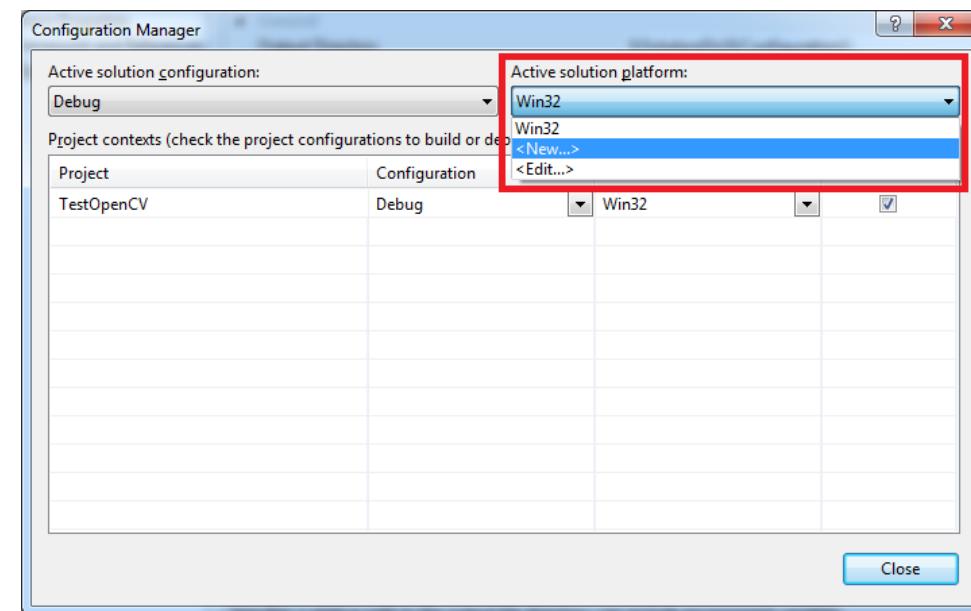
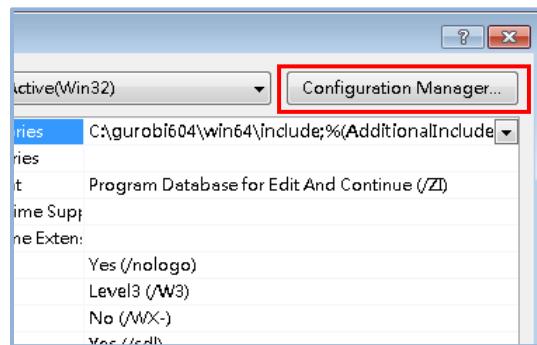


Creating Visual C++ Project (7/9)



Creating Visual C++ Project [64-bits] (8/9)

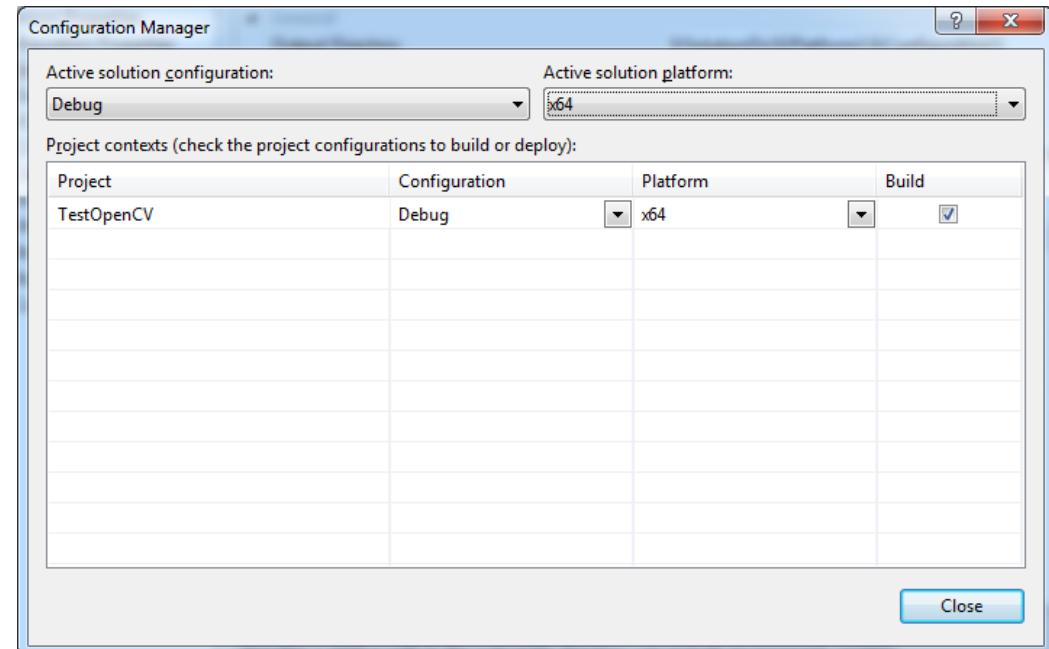
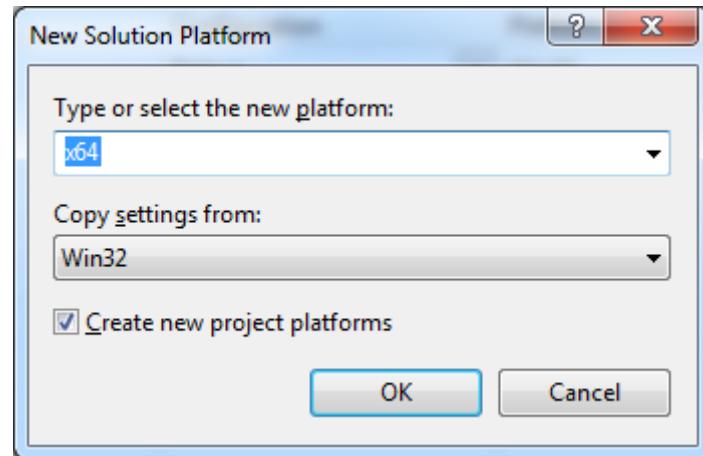
- ✓ For 64-bits Gurobi libraries, Active solution platform has to be modified for 64-bits environment.
- ✓ Press the Configuration Manager... button. Under Active solution platform, select New.





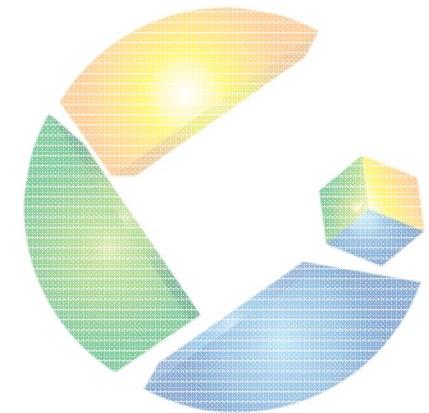
Creating Visual C++ Project [64-bits] (9/9)

- ✓ Set the new platform to x64, and press OK.





Linear Programming – Example 1





Linear Programming – Example 1

YZ Co. produces clay bowls and pots with aboriginal designs and colors. The two primary resources used by the company are skilled and special pottery clay. The two products have the following resource requirements for production and profit per item:

Product	Labor (hr/unit)	Clay (lb/unit)	Profit (\$/unit)
Bowl	1	4	40
Pot	2	3	50
Available	40	120	

**Decision variables :** X_1 : number of bowls to produce X_2 : number of pots to produce**Objective function :** Max $Z = 40X_1 + 50X_2$ **Constraints :**

$$X_1 + 2X_2 \leq 40$$

$$4X_1 + 3X_2 \leq 120$$

$$X_1 \geq 0$$

$$X_2 \geq 0$$

Product	Labor (hr/unit)	Clay (lb/unit)	Profit (\$/unit)
Bowl	1	4	40
Pot	2	3	50
Available	40	120	



7 elements for Gurobi model

- 1. Basic Elements**
- 2. Decision Variables**
- 3. Lazy Update**
- 4. Constraint**
- 5. Objective Function**
- 6. Optimization**
- 7. Output Results**



Linear Programming – model

Decision variables :

X_1 : number of bowls to produce

X_2 : number of pots to produce

Objective function : Max $Z = 40X_1 + 50X_2$

Constraints :

$$1X_1 + 2X_2 \leq 40$$

$$4X_1 + 3X_2 \leq 120$$

$$X_1 \geq 0$$

$$X_2 \geq 0$$

Product	Labor (hr/unit)	Clay (lb/unit)	Profit (\$/unit)
Bowl	1	4	40
Pot	2	3	50
Available	40	120	

1. Prarmeters

2. Decition Variables

3. Constraints

4. Objective



1. Basic Elements – Gurobi Objects (1/2)

1. Environment Object - GRBEnv()

GRBEnv EnvName = GRBEnv();

2. Model Object - GRBModel (const GRBEnv& env)

GRBModel ModelName= GRBModel (EnvName);

The words in blue is the
Gurobi's identifier

The words in orange is the
variable identifier that can be
named by yourself

```
//1.1 Basic elements declaration
```

GRBEnv env = GRBEnv();

GRBModel model = GRBModel(env);



1. Basic Elements – Parameters (2/2)

Give known parameters and coefficients by declaring a matrix or reading data from a file.

```
//1.2 Parameters definition
const int N = 2; //number of resources
const int M = 2; //number of products (D.V.)
int a[N][M] = {{1, 2},
                  {4, 3}}; //coefficients in the constraints
int b[N] = {40, 120}; //coefficients of the RHS (Right-Hand-Side)
int c[M] = {40, 50}; //coefficients of objective function
```



2. Decision Variable Declarations (1/2)

GRBVar VarName = ModelName.addVar(lb, ub, obj, type);

lb : Lower bound for the variable

ub : Upper bound for the variable (**If the upper bound is unlimited, then ub is given to GRB_INFINITY**)

obj : Objective coefficient for the variable.

type: **GRB_INTEGER** – Integer variable

GRB_BINARY – Binary variable (0 or 1)

GRB_CONTINUOUS – Continuous variable

GRB_SEMICONT – Semi-continuous variable (Ex: $x=0$ or $2 \leq x \leq 4$)

GRB_SEMIINT – Semi-integer variable



2. Decision Variable Declarations (2/2)

```
//2. Decision Variables
```

```
GRBVar x[M];  
for(int j=0; j<M; j++) {  
    x[j] = model.addVar(0.0, GRB_INFINITY, 0.0, GRB_CONTINUOUS);  
}
```



The objective coefficients can be set to arbitrary value, and the true values are given later.



3. Lazy Update

Groubi update model in batch mode, so model must be updated after adding variables into the model

ModelName.update();

```
//3. Integrate variables into model  
model.update();
```



4. Constraint Declaration (1/2)

GRBLinExpr Linexpr = 0;

ModelName.addConstr(lhsExpr, sense, rhsExpr);

lhsExpr : Left-hand side (LHS) expression for new linear constraint.

sense : **GRB_LESS_EQUAL** – LHS is less than and equal to RHS (\leq).

GRB_EQUAL – LHS is equal to RHS ($=$).

GRB_GREATER_EQUAL – LHS is greater than and equal to RHS (\geq).

rhsExpr : Right-hand side (RHS) expression for new linear constraint.

ModelName.addConstr(GRBTempConstr& tc);



4. Constraint Declaration (2/2)

Original:

$$\begin{aligned} 1X_1 + 2X_2 &\leq 40 \\ 4X_1 + 3X_2 &\leq 120 \end{aligned}$$



General Form:

$$\sum_{j=1}^M a_{ij} x_j \leq b_i \quad 1 \leq i \leq N$$

//4. Constraint Declaration

```
for(int i=0; i<N; i++) {  
    GRBLinExpr LHS=0;  
    for(int j=0; j<M; j++) {  
        LHS += a[i][j]*x[j];  
    }  
    model.addConstr(LHS,GRB_LESS_EQUAL,b[i]);  
}
```



5. Objective Function

ModelName.set(GRB_IntAttr_ModelSense, sense);

sense = $\begin{cases} 1 : \text{Minimization (default)} \\ -1 : \text{Maximization} \end{cases}$

ModelName.setObjective(GRBLinExpr or GRBQuadExpr);

GRBQuadExpr is the quadratic expression.

```
//5. set the model to maximization  
model.set(GRB_IntAttr_ModelSense, -1);
```

```
GRBLinExpr Obj = 0;  
for(int j=0; j<M; j++)  
    Obj += c[j]*x[j];  
model.setObjective(Obj);
```

Original:

$$\text{Max } Z = 40X_1 + 50X_2$$

General Form:

$$\text{Max } Z = \sum_{j=1}^M c_j x_j$$



6.Optimization

ModelName.optimize();

```
//6. Optimize the model  
model.optimize();
```



7. Check Optimality and Output Results

7.1 Check Optimality

Get optimality status: `int status = ModelName.get(GRB_IntAttr_Status);`
Status types include `GRB_OPTIMAL`, `GRB_INF_OR_UNBD`,
`GRB_INFEASIBLE`, `GRB_UNBOUNDED`, etc.

```
//7.1 Check optimality
int status = model.get(GRB_IntAttr_Status);
if (status == GRB_OPTIMAL) {
    //7.2 Output the objective value and solutions
} else if (status == GRB_INF_OR_UNBD) {
    cout << "Infeasible or unbounded" << endl;
} else if (status == GRB_INFEASIBLE) {
    cout << "Infeasible" << endl;
} else if (status == GRB_UNBOUNDED) {
    cout << "Unbounded" << endl;
} else {
    cout << "Optimization was stopped with status" << status << endl;
}
```



7. Check Optimality and Output Results

7.2 Output Results

Get objective value:

ModelName.get(GRB_DoubleAttr_ObjVal);

Get solution value:

VarName.get(GRB_DoubleAttr_X);

```
//7.2 Output the objective value and solutions
double ObjValue = model.get(GRB_DoubleAttr_ObjVal);
cout<<"total cost= "<<ObjValue<<endl;

for(int i=0; i<M; i++) {
    cout<<"x "<<i<<" = "<<x[i].get(GRB_DoubleAttr_X)<<endl;
}
```



8. Exception Handling

Using exception handling to show unexpected errors of Gurobi.

Put the following code into the main function to wrap previously mentioned steps.

```
//8 Output the objective value and solutions
int main() {
    try {
        // Step 1 to step 7 ...
    } catch(GRBException e) {
        cout << "Error code = " << e.getErrorCode() << endl;
        cout << e.getMessage() << endl;
    } catch(...) {
        cout << "Exception during optimization" << endl;
    }
}
```



Comparing Different Forms

General Form

```
//2. Decision Variables
GRBVar x[M];
for(int j=0; j<M; j++)
    x[j] = model.addVar(0.0, GRB_INFINITY, 0.0,
        GRB_CONTINUOUS);
model.update(); //3. Integrate variables into model
//4. Constraint Declaration
for(int i=0; i<N; i++) {
    GRBLinExpr LHS=0;
    for(int j=0; j<N; j++) {
        LHS += a[i][j]*x[j];
    }
    model.addConstr(LHS <= b[i]);
}
//5. set the model to maximization
model.set(GRB_IntAttr_ModelSense, -1);
GRBLinExpr Obj = 0;
for(int j=0; j<M; j++)
    Obj += c[j]*x[j];
model.setObjective(Obj);
```

Expression Form

```
//2. Decision Variables
GRBVar x1, x2;
x1 = model.addVar(0.0, GRB_INFINITY, 0.0,
    GRB_CONTINUOUS);
x2 = model.addVar(0.0, GRB_INFINITY, 0.0,
    GRB_CONTINUOUS);

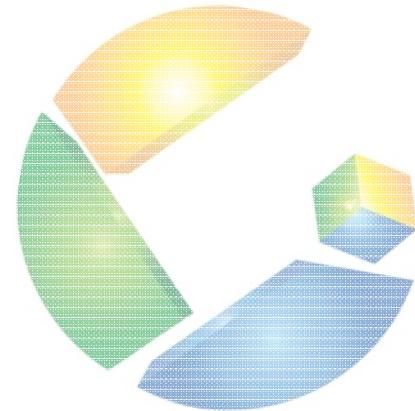
//3. Integrate variables into model
model.update();

//4. Constraint Declaration
model.addConstr(1*x1 + 2*x2 <= 40);
model.addConstr(4*x1 + 3*x2 <= 120);

//5. set the model to maximization
model.set(GRB_IntAttr_ModelSense, -1);
model.setObjective(40*x1+50*x2);
```



Integer Programming – Example 2





Integer Programming – Example 2

A post office requires full-time employees to work on a 7days/week schedule. Every employee has to work on consecutive five days and then takes two-day off. How many employees are required for the job?

MON	TUE	WED	THU	FRI	SAT	SUN
4	5	5	10	12	12	7



Integer Programming – model

Decision variables :

X_i : the number of workers start their work on the i th day of a week , $i=1,2,\dots,7$

Objective function :

$$\text{Min } z = X_1 + X_2 + X_3 + X_4 + X_5 + X_6 + X_7$$

Constraints :

$$X_1 \quad \quad \quad X_4 + X_5 + X_6 + X_7 \geq 4$$

$$X_1 + X_2 \quad \quad \quad X_5 + X_6 + X_7 \geq 5$$

$$X_1 + X_2 + X_3 \quad \quad \quad X_6 + X_7 \geq 5$$

$$X_1 + X_2 + X_3 + X_4 \quad \quad \quad X_7 \geq 10$$

$$X_1 + X_2 + X_3 + X_4 + X_5 \quad \quad \quad \geq 12$$

$$X_2 + X_3 + X_4 + X_5 + X_6 \quad \quad \quad \geq 12$$

$$X_3 + X_4 + X_5 + X_6 + X_7 \geq 7$$



Integer Programming – model

Def

2. Decition Variables

 X_i : the number of workers start their work on the i th day of a week , $i=1,2,\dots,7$

Objective function :

 $\text{Min } z = X_1 + X_2 + X_3 + X_4 + X_5 + X_6 + X_7$

1.Prarmeters

4. Objective

3. Constraints

 X_1 $X_4 + X_5 + X_6 + X_7 \geq$

4

 $X_1 + X_2$ $X_5 + X_6 + X_7 \geq$

5

 $X_1 + X_2 + X_3$ $X_6 + X_7 \geq$

5

 $X_1 + X_2 + X_3 + X_4$ $X_7 \geq$

10

 $X_1 + X_2 + X_3 + X_4 + X_5$ \geq

12

 $X_2 + X_3 + X_4 + X_5 + X_6$ \geq

12

 $X_3 + X_4 + X_5 + X_6 + X_7 \geq$

7

1.Parameters (coefficients)

1. Basic Elements

```
//1.1 Basic elements declaration
```

```
GRBEnv env = GRBEnv();  
GRBModel model = GRBModel(env);
```

```
//1.2 Parameters definition
```

```
const int N = 7; //7 days per week
```

```
int a[N][N] = {{1,0,0,0,1,1,1},  
                {1,1,0,0,0,1,1},  
                {1,1,1,0,0,0,1},  
                {1,1,1,1,0,0,0},  
                {0,1,1,1,1,0,0},  
                {0,0,1,1,1,1,0},  
                {0,0,0,1,1,1,1}};
```

```
int b[N] = {4,5,5,10,12,12,7}; //coefficients for the RHS
```

$$\begin{array}{l} X_1 \\ X_1 + X_2 \\ X_1 + X_2 + X_3 \\ X_1 + X_2 + X_3 + X_4 \\ X_1 + X_2 + X_3 + X_4 + X_5 \\ X_2 + X_3 + X_4 + X_5 + X_6 \\ X_3 + X_4 + X_5 + X_6 + X_7 \end{array} \begin{array}{r} X_4 + X_5 + X_6 + X_7 \geq 4 \\ X_5 + X_6 + X_7 \geq 5 \\ X_6 + X_7 \geq 5 \\ X_7 \geq 10 \\ \geq 12 \\ \geq 12 \\ \geq 7 \end{array}$$



2. Decision Variable Declarations

3. Lazy Update

```
//2. Decision Variables
```

```
GRBVar x[N];
for(int i=0; i<N; i++) {
    x[i] = model.addVar(0.0, GRB_INFINITY, 0.0, GRB_INTEGER);
}
```

```
//3. Integrate variables into model
```

```
model.update();
```



4. Constraint Declaration

General Form:

$$\sum_{j=1}^N a_{ij} x_j \geq d_i \quad \forall i$$

```
//4. Constraint Declaration
for(int i=0; i<N; i++) {
    GRBLinExpr LHS=0;
    for(int j=0; j<N; j++) {
        LHS += a[i][j]*x[j];
    }
    model.addConstr(LHS,GRB_GREATER_EQUAL,d[i]);
}
```



5. Objective Function

6. Optimization

```
//5. set the model to minimization
```

```
model.set(GRB_IntAttr_ModelSense,1);
```

```
GRBLinExpr Obj = 0;
```

```
for(int i=0; i<N; i++)
```

```
    Obj += x[i];
```

```
model.setObjective(Obj);
```

```
//6. Optimize the model
```

```
model.optimize();
```



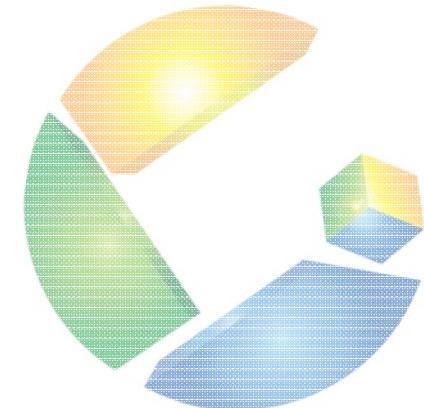
7. Output Results

```
//7.Output the objective value and solutions
double ObjValue = model.get(GRB_DoubleAttr_ObjVal);
cout<<"total cost= "<<ObjValue<<endl;

for(int i=0; i<N; i++) {
    cout<<"x "<<i<<" = "<<x[i].get(GRB_DoubleAttr_X)<<endl;
}
```



Parameter Setting of Gurobi





Parameters (1/3) - Time limitation

GRBEnv EnvName = ModelName.getEnv();
ModelName.set(GRB_DoubleParam_TimeLimit, time);
memory: Limit the total time expended (in seconds).

```
//6. Optimize the model
GRBEnv modelEnv = model.getEnv();
modelEnv.set(GRB_DoubleParam_TimeLimit, 3600.0);
model.optimize();
```



Parameters (2/3) - Gap

GRBEnv EnvName = ModelName.getEnv();

ModelName.set(GRB_DoubleParam_MIPGap, gap);

gap : The MIP solver will terminate (with an optimal result) when the relative gap between the lower and upper objective bound is less than *MIPGap* times the upper bound

//6. Optimize the model

```
GRBEnv modelEnv = model.getEnv();
modelEnv.set(GRB_DoubleParam_TimeLimit, 3600.0);
model.optimize();
```



Parameters (3/3) - Reducing Memory Usage

GRBEnv EnvName = ModelName.getEnv();

EnvName.set(GRB_DoubleParam_NodefileStart, **memory****);**

EnvName.set(GRB_StringParam_NodefileDir, **path****);**

memory: Controls the point at which MIP tree nodes are written to disk.

Whenever node storage exceeds the specified value (in GBytes), nodes are written to disk.

path: Determines the directory into which nodes are written when node memory usage exceeds the specified *NodefileStart* value.

Note: this is much more efficient than relying on virtual memory !!

//6. Optimize the model

```
GRBEnv modelEnv = model.getEnv();
```

```
modelEnv.set(GRB_DoubleParam_NodefileStart,0.1);
```

```
modelEnv.set(GRB_StringParam_NodefileDir,"G://GRBStore");
```

```
model.optimize();
```



Attributes (1/1) – Runtime and Bound

- ✓ Obtain the solving time (in seconds) for most recent optimization.

ModelName.get(GRB_DoubleAttr_Runtime);

```
double Runtime = model.get(GRB_DoubleAttr_Runtime);
```

```
//7.Output the elapsed time
```

```
double Runtime = model.get(GRB_DoubleAttr_Runtime);
cout<<"elapsed time= "<< Runtime << endl;
```

- ✓ Obtain the best bound on current solution (lower bound for minimization, upper bound for maximization).

ModelName.get(GRB_DoubleAttr_ObjBound);

```
double bound = model.get(GRB_DoubleAttr_ObjBound);
```

```
//7.Output the lower bound (minimization problem)
```

```
double LBound = model.get(GRB_DoubleAttr_ObjBound);
cout<<"lower bound= "<< LBound << endl;
```



More Information

Attributes for model, variable, constraints, etc:

<http://www.gurobi.com/doc/40/refman/node571.html#sec:Attributes>

Parameters for solving scheme:

<http://www.gurobi.com/doc/40/refman/node572.html#sec:Parameters>

Status codes for optimization:

<http://www.gurobi.com/doc/40/refman/node576.html#sec:StatusCodes>

